

The Quill

Newsletter for the Barony of Nottingham Coill

Tuesday, January 20, 2015

From the Chronicler

Sarishan, friends,

You all know I'm not the most active person when it comes to attending events. And I have been thinking that having a pair of boots on the ground, so to speak, would probably be very beneficial to this office. So, to that end, I have decided it would behoove me to look for a Deputy Chronicler to assist me in getting material for *The Quill*.



The requirements of the office would be simply to maintain an SCA membership, which is required to hold an office, and be actively attending events. Of course, if I were to step down (not something I'm currently planning) or become otherwise unable to act as Chronicler (again, not something I currently foresee), you'd be first in line to step up and take over the office if you wanted to. If you didn't, we'd find someone else. But really, what I need is a "reporter" kind of person, someone who could see interesting things for the newsletter, or maybe get me some nice pictures and waivers of things as they are happening. We don't have a lot of pictures in *The Quill* because getting timely, candid shots and the waivers to go with them is a monumental task unless you're right there with a camera and a stack of waiver forms on hand. If you can write, great. This will be a good opportunity to get your writing out there (There's the potential for a Blackfox award. I'm just sayin'). And if you can't write well, that's fine, too. Get me the info and I'll polish it up for you.

I will continue to set up the hardcopies and the online blog version of *The Quill*. That won't change in the foreseeable future. I just think having a deputy to act in this capacity will vastly improve not only our presence, but also the content of our newsletter.

Please contact me at paintedwheel [AT] hotmail. com. Make the subject line "Deputy Chronicler" or "Quill" so I can easily rescue it from the Great Swamp of Filth and Desperation that is my junk mail box.

Thanks in advance for your consideration,
Dulcy
Chronicler, Nottingham Coill

Posted by Gina Shelley No comments: 

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Sunday, January 4, 2015

Nottingham Coill Baronial Birthday XXXIV

Any birthday past 30 is a bit of a gamble, so why not celebrate our good fortune! Come join Nottingham Coill as we celebrate our 34th year as a Barony!

October 2015 Volume 35, Issue 10

From The Seneschal's Pen
Baronial Missives - September
September - Master Efenwealt

Persona of The Month

October - Master Efenwealt
July - Cian Triton

Upcoming Events

Schedule

Cantons of Nottingham Coill

Canton of Brockore Abbey
St. Georges
Ritterwald
Falcon Cree
Cyddlain Downs

Contact Information

Baronial Regum
Canton Seneschals
Chatelaines

Links!

Nottingham Coill
Email lists/Forums

Luminaries Illuminated

Lord Jonathen Hawke
Rohesia Anven
Lady Sithmaith NicAoidh
Lady Millicent Shiveley
Lady Katherine d'Orleans
Syr Richard de Montbrai
Baroness Morwenna and Baron Bardulf
Lord Ivar Ulfsson
Jack Black of Flint

Songs and Poetry

The Marshall's Cross by Sir Bryce



Baroness (for shows of courtesy).

Each attendee will receive a bag of tokens upon signing in at gate. Tokens can be used for entry into various tournaments and competitions around the event. Tokens can also be used at one of the gambling tables featuring period (or period inspired) games. Tokens can also be won by impressing the Baron (for shows of excellence) or the

Whoever has the most tokens at the end of the event, WINS!

Date: Friday, February 20, 2015 - Sunday, February 22, 2015

Location: Camp Sandy Ridge; 3681 Girl Scout Road; Bennettsville, SC 29512

Event registration is available through our reservationist and will soon be available through ACCEPS. Feast registration will only be available through ACCEPS.

After you register, you can sign up for cabin space (if you've selected to stay for camping) on our website.

Event Website <https://sites.google.com/site/ncbb34/home>

Facebook <https://www.facebook.com/events/273233222800616/>

Martial Activities

There will be ample opportunities for martial activities at our birthday celebration. Entry into the various tournaments will require set numbers of tokens and the winners of the tournaments will receive a payout in tokens. Everything is a gamble!

Marshal-in-Charge: Count Randal Sinclair Hawkins

Combat

The thrill of combat lives in the Society!

One of the most well-known and widely-enjoyed activities in the SCA is armored combat. Our warriors participate in tournaments for individuals and teams, tactical melees involving dozens of combatants, and even large-scale wars with thousands of participants! Unlike reenactments of battles from history, our combat activities are not choreographed and the outcome is entirely based on the skill and training of the combatants involved.

Combat in the Society is based on a system of honor and chivalry. Because the combat is full speed and not choreographed, the combatants themselves determine if the attacks they receive were successful based on the angle, location, and force of the strike. Safety officers, known as marshals, are always on hand to ensure that the combat is performed safely and to ensure that all equipment used meets established safety standards.

Heavy Marshal: Lord Carrick Mac Manus

Rapier & Cut-n-Thrust

The clash of blades and the cavalier flair live on in the SCA!

Rapier combat in the Society attempts to recreate styles of sword fighting from the later part of the Middle Ages, often based on manuals and theories of combat that have survived to this day. Rapier combat uses a foundation of style and finesse that has since evolved into the modern sport of fencing. Unlike the modern sport, our combat uses a wide variety of weapons and body protection and our combat takes place with freedom of movement in any direction. Rapier combat can be found in both tournaments of individual and team combatants and in larger melees and wars!

Like armored combat, rapier combat in the Society is based on a system of honor and chivalry. Because the combat is full speed and not choreographed, the combatants themselves determine if the attacks they receive were successful based on the angle, location, and force of the strike. Safety officers, known as marshals, are always on hand to ensure that the combat is performed safely and to ensure that all equipment used meets established safety standards.

Rapier Marshal: Mistress Etain of Sutherland

Target Archery

One of the most important skills throughout the timeframe that we recreate, archery was used for hunting, practice, and especially war. Archery played an important role in many a battle and many cultures depended upon their innovative and skilled

Fiction

The Orange

The Last Saxon Queen

The Raptor's Tale, Chapter 1

The Raptor's Tale, Chapter 2

The Raptor's Tale, Chapter 3

The Raptor's Tale, Chapter 4

The Raptor's Tale, Chapter 5

The Raptor's Tale, Chapter 6

The Raptor's Tale, Chapter 7

The Raptor's Tale, Chapter 8

The Raptor's Tale, Chapter 9

The Hector Cycle I

Dukkering, Chapter 1

Dukkering, Chapter 2

Dukkering, Chapter 3

Dukkering, Chapter 4

First Meeting

The New Baron Was No Fool

War Stories/There I Was

Lady Frida: Beggar's Row

Blog Archive

▼ 2015 (23)

▶ September (3)

▶ July (3)

▶ June (8)

▶ May (2)

▶ March (1)

▶ February (2)

▼ January (4)

From the Chronicler

Nottinghamhill Coill Baronial Birthday XXXIV

Baronial Heavy Champion Challenge

Baronial A&S Champion Challenge

▶ 2014 (10)

▶ 2013 (13)

▶ 2012 (17)

▶ 2011 (49)

▶ 2010 (65)

Followers

Comments? Questions?

Do you have any comments, questions, or suggestions for *The Quill*? We want to know! Please send them to quill(AT)nottinghamhill.org or directly to my e-mail at daterr2i87[at]gmail.com

archers for defense as well as a means of conquest.

In order to be as true to times as possible we try to use materials and methods available to period archers. This includes a focus on natural materials such as wood and feathers in our bows and arrows. Some modern types of equipment like compound bows, are not allowed in our archery activities to keep the playing field more level and medieval.

In addition to the traditional target archery competitions where points are scored by shooting at a bullseye, the competitions for target archery are often designed to mimic situations faced by medieval archers. These might include 3-D or 2-D animal targets set at unknown ranges to demonstrate hunting prowess.

Alternatively, a set of targets might be made to represent the slots on a fortress, the objective being to try to shoot the "archers" within the walls of a fortification under siege. Novelty targets will sometimes be encountered; blow out a candle with an arrow without hitting the candle itself, hit your target paddle to trip a swinging bar to block your opponent's paddle from falling before they can shoot it, or get the best poker hand by skill or luck.

Archery Marshal: Lord Alwin of Nottingham Hill Coill

Thrown Weapons

In addition to the target competition found in archery, we also recreate additional target weapons styles. At many Society events, you can find opportunities to try throwing common medieval weapons such as axes, knives, and spears, all in a safe, monitored environment.

Arts & Sciences Activities

Arts & Sciences are at the heart of our Society and Nottingham Hill Coill has a plentitude of artisans! We would like to invite all attendees to the event to come and view what our artists have to display and teach. Individuals interested in showing their arts & sciences can participate in competitions, open display, bardic circles and dancing! There will also be class space available for teachers.

Arts & Sciences Coordinator: Seigneur Dreux d'Anjou

Dozen Donation Derby

The theme for this competition is Green and/or Yellow! Your items should be primarily green and/or yellow in order to enter. You may use other colors as accent but the Baronial colors should make up at least 75% of your entry. All entrants must create a half-dozen (6) of the same type of items based on the theme that are suitable for largesse. All entries must be tagged and ready to be gifted the day of the competition. Important information such as allergy warnings should be noted here. Items will not be accepted if they are not tagged. Items need not be documented. This is not an Arts and Sciences competition. Judging will be done by the 'beads in a cup' method. Members of the populace are asked to come by and vote for their favorite entry! You may enter more than once! (Note: Two entries mean 12 items, and so forth.)

The winner of the Dusty Half-Dozen Donation Derby is the gentle with the most tokens in their entry's cup. The winner gets to select one item from each of the other competitors... so 12 entries means the winner gets 11 prizes! The rest of the items entered into the competition will be donated to Their Excellencies, Nottingham Hill Coill, as Largesse.

Dessert & Dance Revel

After feast on Saturday there will be a Dessert & Dance Revel, led by our own Baron Geldamar le Farceur. While the sweets get you energized, the dancing will keep your feet moving swiftly across the floor!

Baronial Dessert Competition

The theme for this competition is the Barony of Nottingham Hill Coill! Your items should be representative of the Barony in some way. All entries must include some documentation. Specifically, an entry will not be allowed without a list of ingredients. This is extremely important for dietary concerns. Entries in this competition will be accepted starting at 2:30 PM and last call for submissions will be made 30 minutes before court. Entries should be able to stay at room temperature through court and feast. You may enter more than once!

Entries are considered donated to the Barony and will be enjoyed during the Dessert & Dancing revel following feast!

You may also leave comments directly in any of the comment sections.

In Service To The
Dream,
Tristan The
Wanderer

There will be at least two winners: one overall winner and one winner from the youth category.

Prizes will be provided by Seigneur Dreux d'Anjou, our A&S Coordinator.

Dance Coordinator: Baron Geldamar le Farceur

Open Display

The artisans, scribes, cooks, scientists, bakers, and other artists of the Barony are encouraged at Baronial Birthday to display what they are working on. Nottingham Coill takes great pride in the expansive interests and talents of its populace and now is the perfect time to get feedback on your projects and show what you're doing!

Circles

There will be a bardic circle on both Friday and Saturday nights in the breezeway of the Whispering Pines Yellow cabins. Bring your drums, stories and songs and revel with your fellow performers. Do keep in mind that this is February and try to stay warm!

Food

You can't have a birthday without food, especially if you live in Nottingham Coill. One of our founding principles is "Feed them into submission" and we always win!

Feast by Lady Cerridwen of Killare

Feasting and fun go hand-in-hand here in the Society!

Ever wonder how the Norman Conquerors fed their armies? What the Vikings cooked when on their raids? Who invented the meat pie...and why? Food history presents a fascinating buffet of popular lore and contradictory facts. Most foods were not invented; they evolved. Here in the SCA we make food history fun and, of course, tasty!

For most SCA cooking, a good rule of thumb is that ingredients that were readily available in Western Europe prior to the 17th century are fair game. Coffee and tea came into play toward the latter part of the period we cover, so don't worry about going without your java, as even we medievalists can't help waking up to the smell of coffee. However, we do explore many different cultures outside of Europe, so don't be surprised to see a feast from India, Africa, even the Far East!

Many events have a feast in the evening. This is a grand meal - in fact, often several meals served one after another - with multiple courses. The epitome of a modern SCA feast is a collection of heavily researched medieval dishes, prepared by a large volunteer cooking staff, served in several courses, to a multitude of diners. At your first feast, we encourage you to try a little bit of everything! You won't be familiar with all the foods there, but you'll be surprised what you find to be a new favorite! Be forewarned, because many feasts have multiple courses, pace yourself! You never want to get to the end of a feast, see something amazing you want to eat, and have no more room for it!

Tentative Menu:

Herbed flat bread with butter, Cabbage soup, Peas pottage, Croustade of chicken, Rice pilaf with spiced carrots, Sun king pork (pork seasoned with orange and lemon juice, cumin, and oregano), Sliced pears in a cinnamon cream sauce.

FEAST REGISTRATION IS ONLY AVAILABLE BY ACCEPTS.

Lunch Dayboard by Lady Millicent Shiveley

The lunch dayboard, which is included with your site fee at no additional cost, will include your option of beef & barley soup or a vegetable soup (vegetarian-friendly), breads and fruit. More details on the specific menu will be made available as those decisions are made. The type of fruit will likely depend on what is available for a good price at the market.

Baroness Tea by Lord Axum O'Neal

Baroness Ariel, as the Queen's representative in the lands, enjoys chivalry and all things related to courtesy. She will host a tea, prepared by her retainer, Lord Axum, in the early afternoon on Saturday where she will invite those individuals she finds most courteous and chivalrous during the day.

Baronial Championship Challenges

Traditionally, the Baron and Baroness of Nottingham Coill select their Baronial Champions at Nottingham Coill's Baronial Birthday. Each current Baronial Champion may work with Their Excellencies to develop an appropriate Champion's Challenge.

There will also be a change in the lineup. Their Excellencies have decided to retire the position of Equestrian Champion and introduce, for the first time in Nottingham Coill, the position of Baronial Thrown Weapons Champion! Thrown Weapons is a wonderful discipline that requires no authorizations so anyone can come try out! Their Excellencies ask that individuals interested in this new position, please drop them an email or letter to let them know of the interest.

Current Champions

Armored Combat: Lord Carrick Mac Manus
Arts & Sciences: Lord Germanicus Maximus
Cut-n-Thrust: Baron Thorgrimr Inn Kyrr
Lord Savage Blackwolf
Rapier: Lord Marcus Octavius
Target Archery: Lord Alwin of Nottingham Coill
Thrown Weapons: Never before done in Nottingham Coill!
Youth Archery: Brendon of Nottingham Coill

Merchants

Shopping is a very medieval activity, especially among the nobility. For our birthday celebration, we are inviting many different types of merchants to make the selection diverse and fun for all.

Merchant Liaison: Baron Geldemar le Farceur

Youth Activities

The Society has many activities geared not only towards children and youth, but also towards the family as a whole. Many events and gatherings offer children's activities for a variety of ages where children can learn more about the Middle Ages through lessons, hands-on arts and crafts, and games. Just as the grown-ups get involved in combat activities, in many kingdoms youth combat starts as early as age six. Youth also participate in archery and equestrian activities.

We encourage our youth participants to find ways to engage in service just as the adults do! As the children grow older, they'll find opportunities to serve in important ways at events, from helping out in the kitchen to heralding on the field.

Games

The history of games goes back to the ancient civilizations, but games really blossomed in the Middle Ages, and they're some of the favorite activities we do in the Society! At any given event, you are likely to come across people playing simple games using tokens, gems, or even stones from the ground! One of the most prevalent categories of games from the Middle Ages is called "Morris" games. You may have already played Nine Men's Morris or a variation of it in the past. This game is actually over a thousand years old!

In addition to these simple games, a lot of card and dice games that are still played today were inspired by games from the medieval world. There are medieval equivalents to the modern card games of Poker and Blackjack, as well as assorted trick-taking games reminiscent of Hearts and Bridge. Dice games range from like Gluckhaus where each roll earns or loses you points to complex rolling games based on probabilities like Hazard. While we always simply play for fun, the competitive nature of the average Society participant makes each roll of the dice a spirited moment!

Board games are also a popular pastime in the Society. Chess is the ubiquitous medieval board game, with dozens of variations played in every corner of the world. There are dozens more different games from simple games like Checkers (Draughts) to more detailed games like Tafl and The Game of the Goose, which formed the basis of many modern games, all of which can be found played at many events in any kingdom.

Available Games (Expect this list to grow!)

Alquerque (also known as Qirkat), Backgammon, Chess, Crowns and Anchors, Fox and Geese, Gala, The Game of the Goose, Glückhaus, Go, Halatafl, Hazard, Marbles, Nine Men's Morris, & Tablero de Jesus

Newcomer's Point

Newcomer's Point will be run by our Baronial Chatelaine, Lady Magdalen, and will include the Baronial Golden Key for loaner garb. There will also be a scavenger hunt for newcomer's which can

earn tokens for the day's games! Newcomer Coordinator: Lady Magdalen Woderose Check the website regularly for more updates!

Posted by [Gina Shelley](#) No comments: 

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Baronial Heavy Champion Challenge

Those vying for baronial champion will stand a test of arms against all fighters present. Each fighter will hold the field against each armored fighter present, win or lose, until they have faced all combatants. After this, they will face any other fighter vying for champion. For this challenge, entrants may fight with any weapon form they are authorized.

Lord Carrick Mac Manus
Nottingham Coill Heavy Armored Champion

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Baronial A&S Champion Challenge

For those interested in competing for the title of Baronial A&S Champion, here is your Challenge. There are three categories that you must enter:

- I) Open Art with a green & gold scheme,
- II) Open Science with a green & gold scheme,
- III) Open Art or Science that is easily taught to children and must be within your SCA persona.

Documentation for all three categories is required.

Good luck!
"Maximus"
Nottingham Coill A&S Champion

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Legalese

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